



2003

napolifilmfestival

## Digital Cinema Overview

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**kmp**

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# Overview

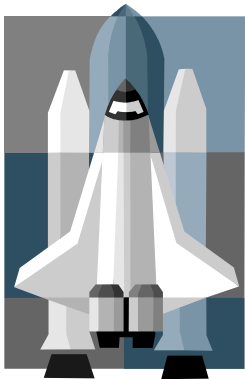


**Who are the players?**

**Forces  
Pushing  
Forward?**



**Forces  
Pushing  
Back?**



**Why will Digital  
Cinema Launch?**

**What are the  
milestones?**





# The Creative Community

- Individuals, production companies, and associations around the globe.



P I X A R

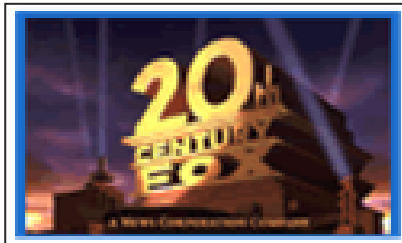


# Major Studios



**DCI**

DIGITAL CINEMA  
INITIATIVES, LLC



**MGM**



# Exhibition - USA





# Exhibition - International

Europe...



...And the rest of the world

- Japan and Asia-Pacific (including India)
- Canada
- Latin America (Mexico to South America)



# Standards and Facilitating Organizations



...Other organizations to watch



# Technology Providers

System Integrators and Projector Companies

TECHNICOLOR DIGITAL CINEMA

**CHRISTIE**  
Project. Present. Perform.

BARCO

Visibly yours



NEC



## New Service Providers

Satellite and Telco

Security Providers

Theater Back Office  
& Operations

Alternative Content

## Core Image Technology

TEXAS INSTRUMENTS

NTTグループ  
ブロードバンドで、未知の自由へ。

SONY JVC

## Compression

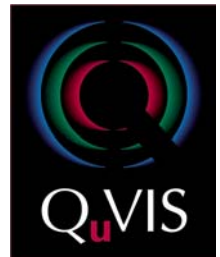
Microsoft

JPEG 2000

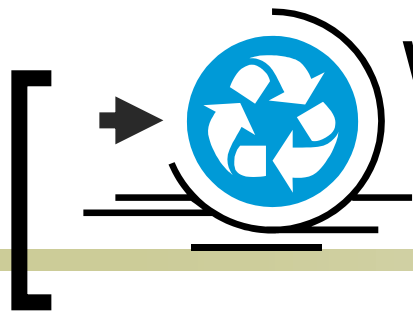
JPEG

MPEG<sup>010710</sup>

QUALCOMM

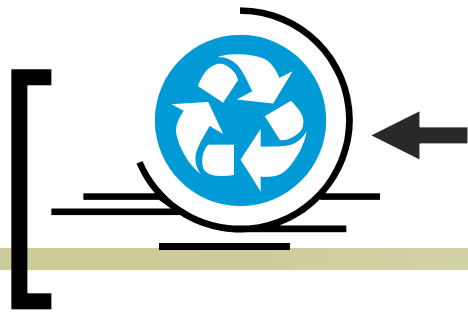






# What forces are pushing Digital Cinema?

- To support the creative intent with a presentation experience better than 35mm film.
- Flexible secure content with rapid delivery.
- Cost savings with critical mass of screens.
- Opportunity for Other Digital Stuff (ODS).
- Technology companies seeking new markets.



# What Forces are holding Digital Cinema back?

- High cost of equipment (especially projectors).
  - Cost 3-4x current technology, plus shorter lifetime.
- Studios and Exhibitors have to sort out the business issues.
- Quality: What is good enough?.
  - Resolution, color space, contrast.
- Standards
- No immediate cost savings
  - \*In fact, digital distribution today is expensive

# Why will Digital Cinema come to market?

Content Creators



Studios



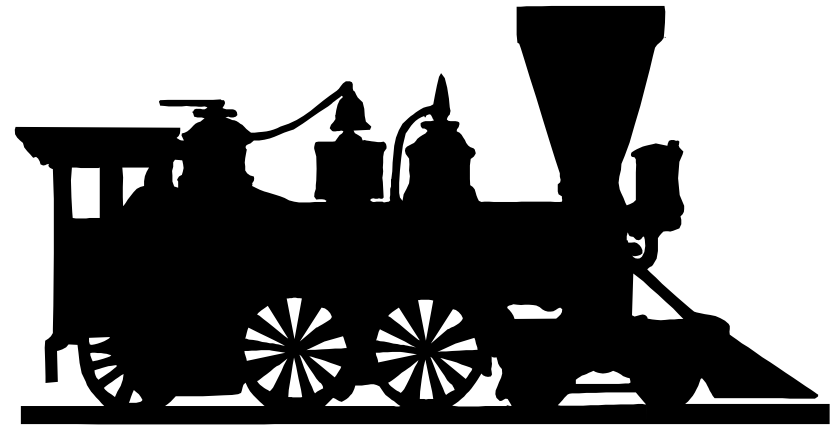
Exhibition



Technology Providers



Consumers



**INERTIA**

# [ What are the Milestones? ]



Which way is it  
going and  
when will it  
happen?

# Milestones to Launch

- Creative community sees the quality.
- Digital Cinema Initiative (DCI) confirms requirements and recommended practices.
- SMPTE reviews practices & creates standards.
- Exhibition and studios agreement.
- Experience with Other Digital Stuff (ODS).
- Technology becomes affordable.
- The audience enjoys the benefit.

# [ Digital Cinema ]



**Preparing for lift off**



Grazie

**kmp**

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